

SWANNY MOUTON

INTERACTION + GRAPHIC DESIGNER

www.swannymouton.com
hello@swannymouton.com

I am interested in creating meaningful universes and lift digital experiences inviting people to discover, engage and connect.

WORK EXPERIENCE

1 YEAR ½

MARCH '13 · PRESENT

APRIL · AUG '12

Internship

SECOND STORY, Part of SapientNitro · PORTLAND (OR), USA

As an Interaction Designer, I have lead and contributed in the design process of varied projects for institutions (cultural, educational, governmental) and brands. Working closely with both developers and experience designers, I mostly created visuals, interface comps and animated studies, and sometimes weighed in the experience design by providing wireframes. I also supported the studio by assisting in art production and studio branding.

www.secondstory.com

6 MONTHS

AUG '10 · JAN '11

Internship

GRRR · AMSTERDAM, NETHERLANDS

Contributed in the design process and art production in projects for museums and cultural event campaigns.

www.grrr.nl

2 MONTHS

SEPT · OCT '09

Internship

L-ARROSOIR · NANTES, FRANCE

Contributed in various projects including identity, interactive panoramic gallery and embedded services.

www.l-arrosoir.net

2 YEARS

2012 · 2013

INDEPENDENT ACTIVITY

Provided a wide range of skills for various projects, including photography, identity, illustration, user interface, animation and web development.

EDUCATION

2007 · 2012

MASTER'S DEGREE IN INTERACTION DESIGN

L'ÉCOLE DE DESIGN NANTES ATLANTIQUE, FRANCE

Graphic Design, User Interfaces, Web Design & Development, Ergonomics, Project Management, Modelisation & Real-time 3D.

2005 · 2007

Faculty of Sciences and Techniques · UNIVERSITY OF NANTES, FRANCE

Specialized in Physics and Chemistry.

JUNE 2005

Baccalauréat (High School diploma) in Sciences

Specialized in Physics and Chemistry.

SKILLS

INTERACTION DESIGN

Graphic Design, User Interface Design, Motion Design, Interactive Prototyping, Basic Development, Wireframing, User Scenarios, 3D Modeling

SOFTWARE

Adobe Photoshop, Illustrator, AfterEffects, InDesign, Lightroom, Flash, Dreamweaver, Premiere
Autodesk 3DS Max, Virtools, TlleMill

PROGRAMMING

HTML / CSS, PHP / MySQL, ActionScript, Processing

LANGUAGES

French · mother tongue
English · great written and spoken level
German, Dutch, Spanish · basic knowledge

OTHER SKILLS

Photography
Hand-drawn lettering
Quill Drawing

REFEREES

Grégoire Cliquet

L'ÉCOLE DE DESIGN NANTES ATLANTIQUE

Course Leader for Interaction Design,

Director of READi Laboratory

g.cliquet@lecolededesign.com

Chris DeWan

SECOND STORY

Design Director

cdewan@secondstory.com